GAME ART & PRODUCTION

The Game Art & Production Major of the Digital Media Program, ranked among the top three U.S. gaming programs by *The Princeton Review,* combines a strong comprehension of animation and interactivity, along with an understanding of design and programming. Our B.S. in Game Art & Production mirrors a sector that has seen an explosion not just in consumer gaming, but also throughout the corporate enterprise world.

The gaming industry has grown from just a source of entertainment to one that also encompasses the use of "serious gaming," where gaming technologies are used in education and training. Fully immersive games now use new methods of interaction, such as multi-touch displays, motion control and haptic devices.

Employers Who Have Hired Drexel Students Include:
Arkadium Digitas Health Drexel University Gameloft NBC Universal Philadelphia Media Network, Inc. Razorfish Skyless Game Studios Zynga

To best prepare students for the demands of careers in these cutting-edge disciplines, Drexel students pursue a foundation of design and technology, taking core courses in all aspects of digital media, completing a six month co-op and delving into rigorous coursework in many areas of specialization. To complement the creative focus of the new Game Art & Production Major, a sister concentration in Game Programming and Development will be offered as part of the Computer Science Major.

To learn more about Drexel's Game Art & Production program, including student work samples, visit the creative work page at drexel.edu/westphal/creative/digm and replay.drexel.edu.

JOB TITLES

Game Developer
CGI Animator
Mobile App Developer
Multi-Media Developer
Interactive Designer
Video Game Artist
Production Specialist
Video Game Tester

Please refer to drexel.edu/scdc for our most recent co-op salary information

PROFESSIONAL ASSOCIATIONS & INTERNET RESOURCES

International Game Developers Association
igda.org

Dexigner
dexigner.com

The Entertainment Software Association
theesa.com

Indie Video Game Developers Association
meetup.com/Indie-Game-Developers-Association

CAREER RESOURCES

Resume, Interviewing and Job Search Best Practices
drexel.edu/scdc/professional-pointers

Workshop Calendar
drexel.edu/scdc/calendars-events/workshops

DREXEL DEPARTMENTS

Antoinette Westphal College of Media Arts & Design
URBN Center
3501 Market Street
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drexel.edu/westphal

Career Services Library
Careers Collection
Hagerty Library
33rd and Market Streets, Room 136
www.library.drexel.edu/guides/careers